

Household Hazardous Waste Collection Event

The City of Lake Forest in partnership with CR&R will host a Household Hazardous Waste and Universal Waste Collection event for Lake Forest residents **November 12-13, 2016. Hours are 8:00 am to 4:00 pm on Saturday and 8:00 am to 3:00 pm on Sunday.**

Location:

El Toro High School
 Student Parking lot at corner of
 Ridge Route and Serrano
 25255 Toledo Way
 Lake Forest, CA 92630

Suggested arrival times by last name (reversing alphabet for times listed):

8:00 – 10:00 am (R – Z)
 10:00 – 12:00 noon (L - Q)
 12:00 noon – 2:00 pm (F – K)
 2:00 pm to 4:00 pm (A – E, Saturday)
 2:00 pm to 3:00 pm (A – E, Sunday)

Please show proof of Lake Forest residency (valid driver's license or utility bill).

ACCEPTABLE ITEMS:

Hazardous Waste:

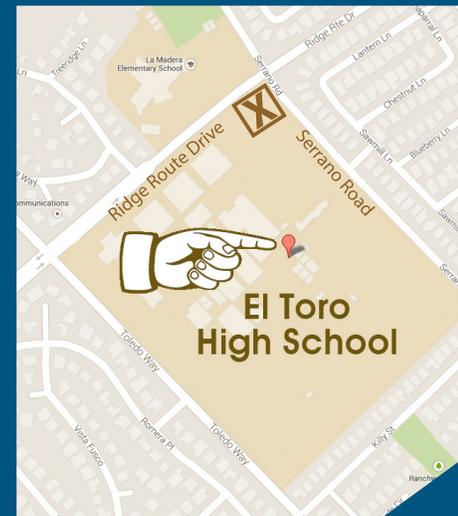
- Paint and painting supplies – latex, oil based, thinners, strippers, stains and finishes
- Automotive products – oil, antifreeze, brake and transmission fluid, automotive batteries
- Cleaning products – drain cleaner, oven cleaner, pool chemicals, bathroom cleaners
- Pesticides, herbicides – bug sprays, mouse and rat poison/bait, repellents
- Aerosol cans

Universal Waste:

- Electronics – TVs, computers monitors, stereo equipment, DVD players, handheld electronics, cell phones, cameras, printers, scanners, fax
- Household batteries (AAA, AA, C, D, 9-volt)
- Fluorescent tubes and bulbs (package to prevent breakage in transport)

PREPARATION

- It is illegal to transport more than 15 gallons or 125 pounds of hazardous waste in your vehicle (Department of Transportation requirement).
- Do not mix products together.
- Materials should be in original containers, clearly labeled.
- All containers must have lids, be sturdy, non-leaking, labeled and protected from breakage.
- Containers larger than 5 gallons will not be accepted.



ITEMS NOT ACCEPTED:

- Asbestos
- Business waste
- Explosives, ammunition, road flares, gasoline
- Radioactive materials
- Medical waste, or medical sharps (needles, lancets)
- Biological waste
- High pressure cylinders
- Trash, bulky items such as furniture or mattresses
- Pharmaceuticals, medication
- Propane tanks
- Helium tanks

Not sure if an item is hazardous? *Check the label.*

Household hazardous waste (HHW) is any type of household product that requires special handling under environmental law and prohibits disposal as regular waste (trash). Check the product label if you are unsure if an item is hazardous or not. Some of the household products that are hazardous are labeled with any of the following words:



Toxic
Corrosive

Caution
Flammable

Danger
Combustible

Poison
Irritant

Household hazardous waste is generated by all residents and includes everyday items that you may find around the home like cleaners, batteries, and automotive products. Many consumer products we use in our homes contain hazardous substances or pollutants that can have adverse effects on people or the environment and require proper disposal. **Household hazardous waste is illegal to dispose of in CR&R waste and recycling containers.** In addition to the HHW collection events, there is a year-round drop off program available to Orange County residents.

Year-Round HHW Program

Orange County residents can utilize the free permanent drop off centers available year round for proper disposal of hazardous waste.

The County of Orange operates four centers throughout the County. Visit www.oclandfills.com or call the County's hotline at 714-834-6752 to find a location nearest you and hours of operation.

The center located nearest Lake Forest is at 6411 Oak Canyon, Irvine, CA 92618. (Next to City of Irvine Corporate Yard and Bark Park. From I-5 freeway, exit Sand Canyon and go west to Oak Canyon and turn right.)

Locations

Anaheim Collection Center

1071 N. Blue Gum Street
Anaheim, CA 92806

Huntington Beach Collection Center

17121 Nichols Street
Huntington Beach, CA 92647

Irvine Collection Center

6411 Oak Canyon
Irvine, CA 92618

San Juan Capistrano Collection Center

32250 La Pata Avenue
San Juan Capistrano, CA 92675